## Mobile Game Analysis

**Questions:**

1. What is the 5 most popular games from 2008 to 2019 yearly?
2. What game developer had the highest average game rating?
3. Who are the 3 game developers to have most income from their app store games during 2008 to 2019?
4. What is the average rating and price trend for the games from 2008 to 2019?
5. Which is the most popular language for the games in App Store from 2008 to 2019?
6. What are the 3 games to have most user rating count from 2016 to 2019?
7. What are the most popular game genres every 3 years since 2008?
8. For the new developers to start App Store, what is the price recommendation for them?
9. For the new developers to start App Store, what is the genre recommendation for them?
10. Can we find any correlation between genre, game size and size ( bytes)?
11. Please provide any additional insights you have found based on this dataset.